

For the regular version of Mosaics, visit <u>irmf.org/puzzle/Mosaics</u> and click on "Festival Guide".

What does "easier version" mean?

This version of Mosaics was created with PreK - 2nd grade students in mind. However, "easier" does not mean "easy," and this version of Mosaics can be an effective way to engage students of any age who:

- Have strong math anxieties
- Don't feel confident with math or math puzzles
- Have learning disabilities
- Want a gentler start to the activity

Older students and parents at our events often engage with this easier version and move on to the regular, harder version when they feel ready.

When should I use the easier version of Mosaics?

We recommend using the easier version of Mosaics whenever you expect younger students (PreK - 2nd grade) to be present at your event.

Sometimes, we will have both the easier and regular versions of the activity available as both are designed to use the same manipulatives. The differences between the two versions are in the student handouts. If you ever need to switch from one version to the other, you only need to swap out the instruction sheets and puzzle sheets for the activity.

How do I use the easier version of Mosaics?

- 1. **Only Younger Students** Only put out the easier version of the activity. You can also set aside one or two copies of the regular version for students who want an extra challenge.
- 2. **Younger Students followed by Older Students** Start by setting up the easier version of the activity. Instruct volunteers at the table to swap out the instruction and puzzle sheets when the younger students leave.
- 3. **Mixed Age Group** Set up half the table with the easier version and the other half with the regular version of the activity. For younger students, volunteers should start them on the easier version. For older students, volunteers should tell them that there is an easier and regular version, and then let them pick where they want to start.





Mosaics Instructions (Easier Version)

Rules:

- Cover each square with a colored tile.
- The top of each page tells you how many of each color to use.
- Above each puzzle, there are one or two extra rules. Here are some examples:

Example 1



Every yellow needs to touch a yellow.

Example 2



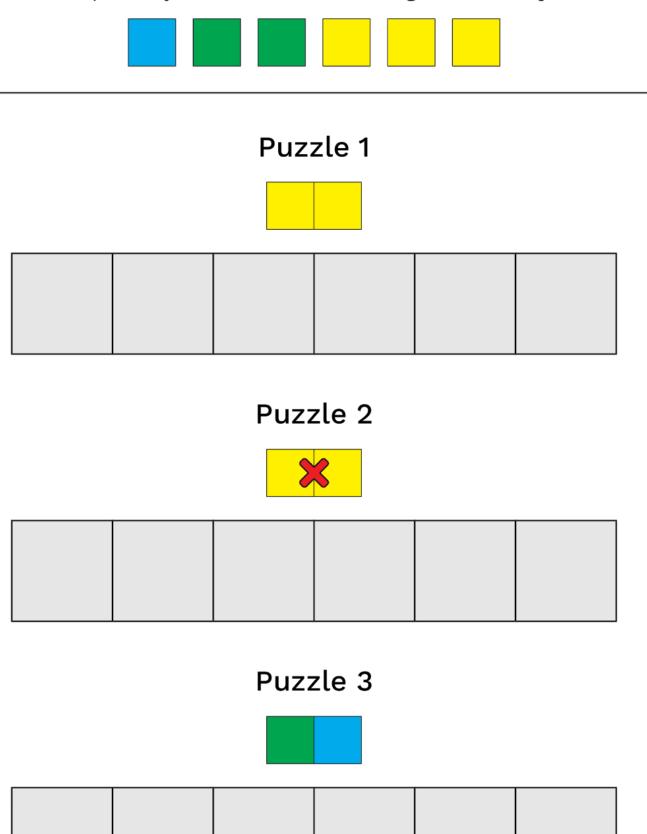
Yellows cannot touch.

Example 3



Every green needs to touch a blue, and every blue needs to touch a green.

For each puzzle, you need to use 1 blue, 2 greens, and 3 yellows.



For each puzzle, you need to use 1 blue, 2 greens, and 3 yellows.



Puzzle 4



Puzzle 5







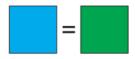
Puzzle 6







For each puzzle, you need to use the same number of blues and greens.



You can use as many yellows as you want.

Puzzle 7

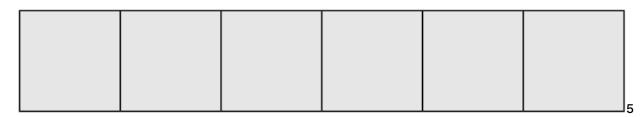


Puzzle 8

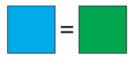


Puzzle 9





For each puzzle, you need to use the same number of blues and greens.



You can use as many yellows as you want.

Puzzle 10 Puzzle 11 Puzzle 12